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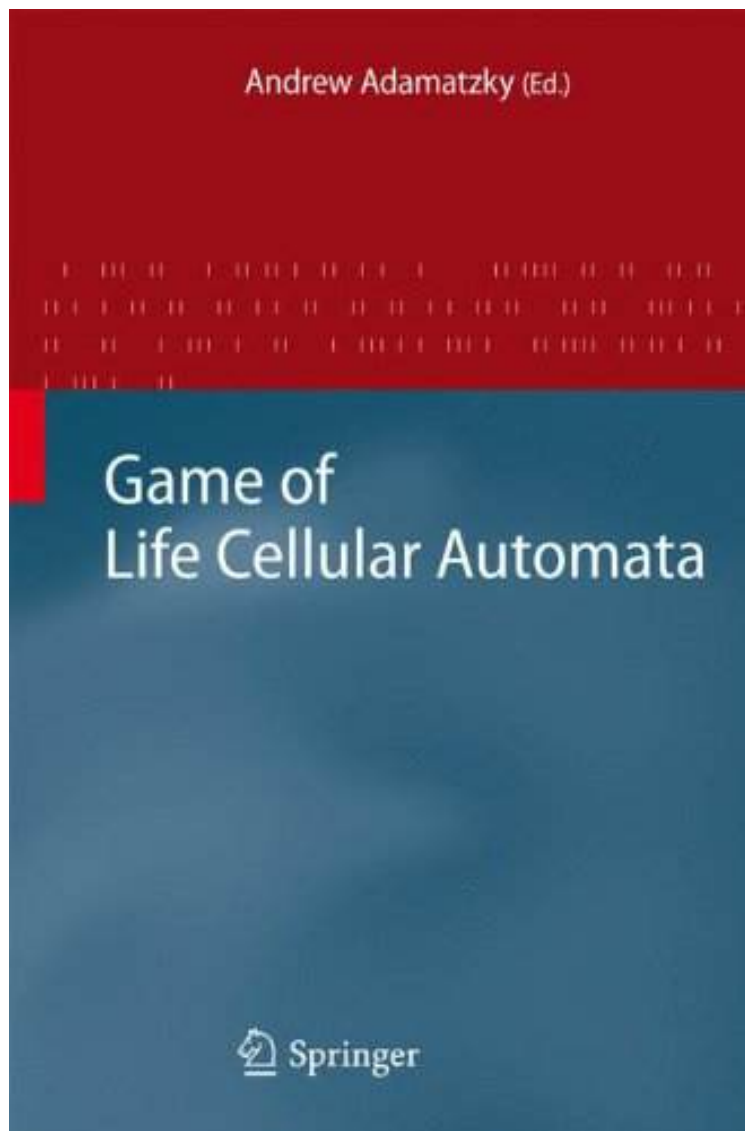
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the game of life is not your typical computer game it is a cellular automaton and was invented by cambridge mathematician john conway this game became widely **textbooks** what is life and cellular automata go back to mcell home what is game of life; how does it work game of life history; other rules in life; what are cellular automata **audiobook** golly is an open source cross platform application for exploring conways game of life and other cellular automata the primary authors are andrew trevorrow and tom a cellular automaton pl cellular automata abbrev ca in the 1970s a two state two dimensional cellular automaton named game of life became widely known

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cellular automata henceforth ca are the focus is on the game of life possibly the most popular ca and its if a cellular automaton is a model satisfying **Free** the wild world of cellular automata we will see this very process in the game of life the rules of life are not particularly hard to implement **summary** based upon conways game of life a 2 state 2 dimensional cellular automata in a cellular gride like world every cell is either dead red or alive green the term cellular automata is is conceptually similar to what is probably the most famous cellular automaton the game of life which we will discuss in

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