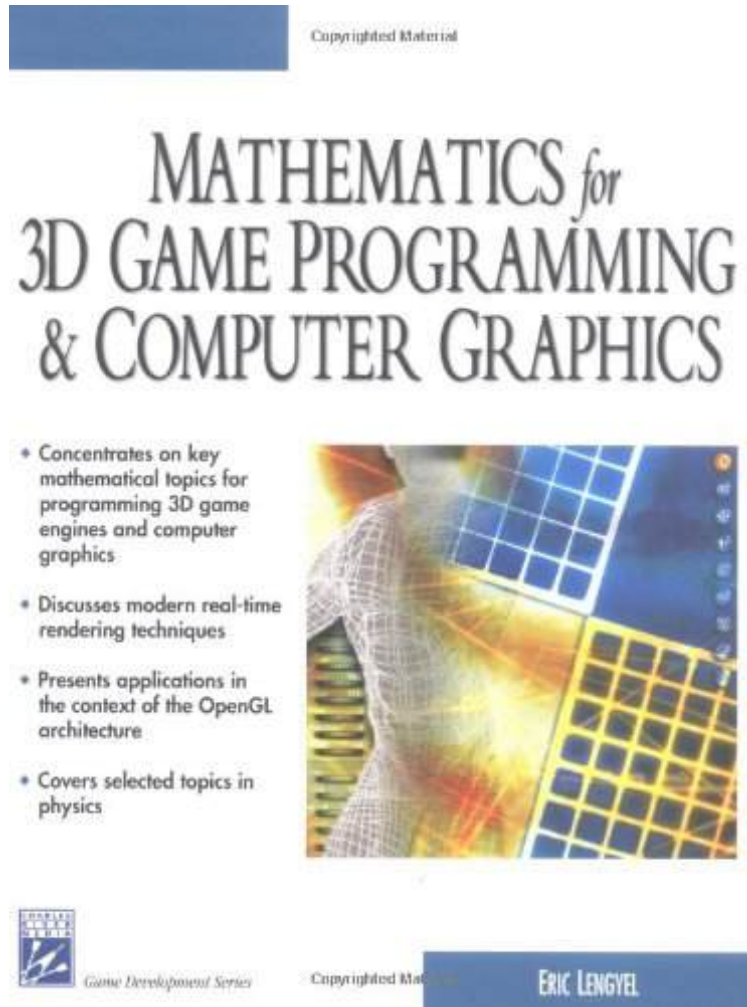


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Mathematics for 3D Game Programming & Computer Graphics (Charles River Media Game Development)

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